

## Welcome to the Med City Cup Volleyball Tournament.

Please familiarize your team, coaches and parents with the formats and requirements for this tournament.

## SCHEDULE & RESULTS

The tournament schedule and match results are available on-line at Advanced Event Systems, [www.advancedeventsystems.com](http://www.advancedeventsystems.com). Results and schedule updates are posted on AES as matches finish throughout the event.

## EVENT SHIRTS

Special "Med City Cup" shirts are available for sale at all sites with limited supply and sizes. We print a fixed number of shirts. There will not be any restocking on Sunday.

Long Sleeve: \$20.00

Short Sleeve: \$15.00

## FACILITY FOOD RULES -

Teams will not be allowed to set up team "buffets" or bring in electrical devices to serve warm food.

### COOLERS ARE NOT ALLOWED IN THE BUILDINGS.

Only water and sports drinks, may be brought to the player's bench area for use during a match. **NVC and RRSC will have concessions. There will not be concessions at Dakota Middle School and you may bring coolers into that facility.**

## BALLS -

Game balls and warm up balls in portable carts are provided for you at NVC and RCTC. **If you are playing at DAKOTA please bring your own warm up balls.**

**FAN BEHAVIOR -** All fans, spectators, coaches, players and officials are expected to behave in a fair and supportive manor throughout the event. Your purchase for admission allows you to show your support for great volleyball play in a sportsman like manner, abiding by all event policies for players, coaches, officials, teams, and spectators. If at any time you are requested by a match official, event staff or a team coach to modify your behavior at this event you are required to do so. Failure to immediately comply with their request will be cause for removal from the event and you must leave the building and the property where the event is held. Failure to do this will be considered as trespassing and authorities will be called for your removal. ***If you observe unsportsmanlike conduct from spectators, players, coaches or officials, please inform a RYVA Event Staff person, wearing an Event Staff shirt.***

## PLAYING LOCATIONS

**National Volleyball Center (NVC)** Courts 1-11  
2601 Viola Rd. NE, Rochester MN 55906

**Century High School (CHS)** Courts 12-14  
2525 Viola Road NE, Rochester MN 55906

**Rochester Regional Sports Center (RRSC)** Courts 15-20  
851 30<sup>th</sup> Avenue SE, Rochester MN 55906

**Dakota Middle School (DAKOTA)** Courts 21-23  
5501 65<sup>th</sup> St NW, Rochester MN 55901

## ADMISSION

\$10 – Adult Weekend Pass or \$8 Daily

\$5 – Student/Seniors Weekend Pass or \$4 Daily  
(K-College & Seniors 62+)

## FORMAT

All teams are seeded into groups of four or three teams for the "First Round" of pool play. 4 Team pools start at 8:00am on Saturday. 3 Team pools will start at 9:30am. All teams will be seeded into new 3 or 4 team groups for the "Second Round" of pool play, which will start immediately after the results from the first wave are posted on Saturday and conclude on Sunday. After the second wave of pool play all teams will be seeded into the "Third Round" of single elimination playoff brackets.

4 Team Pool and Playoff matches will play the best 2 of 3 rally score sets. The first two sets will be 25 points, no cap win by two. The third set, if required, will be a set to 15, no cap win by two points.

3 Team Pools will play all three sets to 25.

Teams will be seeded to the next round of play according to the won/lost results in their pool play.

## TIE BREAKER PROCEDURES

1. Two way ties:
  - a. Result of Head to Head pool play match
2. 3 or more teams tied:
  - a. Set percentage (Sets won/total sets played)
  - b. Point Differential based on that entire pool play
  - c. Coin Toss

**The 2025 USAV Rules and JVA modifications will apply to all matches with the following clarification's and exceptions:**

- 1. The first match on Saturday will start at 8:00 am. The first match on Sunday will start at 9:00 am.**  
All other matches will be played in order. Teams are to be ready to play when their match is sequentially ready to be played.
- 2. A 10 min. warm up the 2-4-4 format** will be used for **ALL** matches. The first two minutes will be for ball handling, followed by 4 minutes on the court for the serving team and then 4 minutes for the receiving team. The referee will conduct a coin toss for the first set and if necessary the third set. Court officials will use the scoreboard clock to time warm-ups and time between sets.
- 3. 6 Players to Play:** Teams not having six players when called to the end line at the beginning of a match will forfeit the first set. The team will forfeit the match if they do not have six players within ten minutes after forfeiting the first set.
- 4. Protest:** Only rule interpretations can be protested, not judgment calls made by the officials. A protest must be filed at the time of the infraction and settled before the set continues. A protest will be resolved by a committee of the First Referee, Head Official, and the Site Director. The committee will vote to deny or uphold the protest. Their decision is final.
- 5. JVA Libero:** Teams may change libero(s) EVERY set, even if 2 are selected at the start of the match

#### **OFFICIALS**

"Up" referees will be provided for all matches. When scheduled, each team will provide two line judges, a scorekeeper, a scoreboard operator, a libero tracker and a 2<sup>nd</sup> (Down) referee. Teams must be on time for their refereeing responsibilities as if they were playing, see Exception 3, above, for penalties. **The 2<sup>ND</sup> Ref can be a coach or a player with the team coach assisting from the scorer's table or standing near the player ref.**

**BREAK ROOM** – A break room will be located at the NVC and RRSC. They will be stocked with water, fruit, rolls, treats, snacks and lunch food for Officials and Coaches.

#### **SEND COMMENTS TO**

[info@rochesteryouthvolleyball.org](mailto:info@rochesteryouthvolleyball.org) or  
[lfunk@rochestermnsports.org](mailto:lfunk@rochestermnsports.org)

